Web development

In brief

> **Course langage:** French

Presentation

Learning objectives

This elective aims at discovering the world of web creation, on the computer side. You will learn what is a website, a web server and how to create them.

After introductory courses allowing you to apprehend the field, the UE will be entirely carried out in project mode with regular progress points.

At the end of this course you will have a good knowledge of web front-end (html, css, js).

Description of the programme

Almost entirely in project mode, this course should allow you, according to your desires and your level, to initiate yourself to a particular development model. For example :

- the basics of the web with css, html and js files
- use of a static site creator like jekyll
- developing interactive documents with 3djs

This course is not reserved for computer enthusiasts, even if you don't mind writing a little code. Any person interested in the subject will be able to develop his skills in computer science in general and in the web in particular.

At the end of this course, whether you are a beginner or an amateur developer, you will have understood what web development is and will be able to build your own sites by finding and understanding the appropriate resources on the net.

How knowledge is tested

Continuous control

Teaching team

François Brucker

Sustainable Development Goal

Descent work and economic growth

Total des heures		**30h**
CM	Master class	30h

Useful info

Name responsible for EU

Lead Instructor

François Brucker

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